Grandmaster Repertoire 6A

# Beating the Anti-Sicilians

By

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## Preface

Dealing with the Anti-Sicilians has never been a trivial task for chess players and writers alike. One has to be ready for a wide spectrum, which varies from boring to surprisingly dangerous, and this diversity is extremely hard to cope with, especially if you are not armed with sound positional knowledge.

I believe that this book divulges as much of this positional knowledge as I am able to offer; while at the same time contributing to the development of opening theory. I tried to create a universal weapon, paying attention to both tactical and positional mechanisms, and I sincerely hope that this attempt has paid off, but this is ultimately for the reader to judge. An important consideration was to reduce White's options and suggest lines that could be viable irrespective of the Sicilian system one plays as Black, and whenever possible I tried to make the repertoire choice work in this manner.

As the reader will notice, it is the 2.c3 and the 3.25(†) Sicilians that take a lot of the space in this book, and this is not surprising as they are both quite popular. The means I used to combat them adhered to the rule "one tool for many purposes". In the first case, by suggesting a system based on ...e6, I complied with the needs of the move order 1.e4 c5 2.213 e6 3.c3.

In the latter case I chose a set-up including both ...(2)C6 and ...d6 on moves 2 and 3 – making the line accessible to various types of Sicilian user. These systems require tactical mastery, and there is a slight disadvantage that one has to be aware of: sometimes castling is delayed, bringing whatever dangers this may incur. On the other hand, it is probably for this reason that they offer better winning chances than other set-ups, as Black aims for the best possible structure before resorting to safety. In this world, nothing comes for free.

One point to note is that I cover the Morra Gambit in Chapter 19, via the move order 2. Df3 g6 3.d4 cxd4 4.c3, rather than in the Various 2nd Moves section.

Of course, this book includes practically all Anti-Sicilians, and there are other dangerous systems to cope with. I am particularly happy with the results of my work in the system 1.e4 c5 2. (263) (263.)

I would like to thank my editors, and wish all my readers many creative achievements in battling the Anti-Sicilians.

Vassilios Kotronias Athens, November 2015

# Contents

Preface Key to symbols used & Bibliography		3 6
Vario	ous 2nd Moves	
1	Rare Options	7
2	2.g3 and 2.d3	24
3	2.b3	39
4	Wing Gambit	56
c3 Si	icilian	
5	Introduction	77
6	Rare 5th Moves	96
7	Various 7th Moves	107
8	7.奠c4	136
9	9.鬯e2	156
2.②	c3 ②c6	
10	Tiviakov Grand Prix	175
11	3. 2 ge2	193
12	3.2f3	204
13	6. <sup>②</sup> g5	224
14	Grand Prix Attack – 5.&c4	246
15	Grand Prix Attack – 5.ģb5	259

### **Closed Variation**

16	Various 6th Moves	290
17	6.奠e3	311
18	6.f4	327

### 2.②f3

19	2g6	342
20	2e6	353
21	2d6	368

### 2. ②f3 ②c6

22	Introduction	395
23	Rossolimo – 4.d4	407
24	Rossolimo – 4.ģ.xc6†	435
25	Rossolimo – 4.0–0	460
Varia	ation Index	489

Variation Index



## c3 Sicilian



## Rare 5th Moves

### Variation Index

1.e4 c5 2.c3 2f6 3.e5 2d5 4.2f3

4...e6

A) 5.c4	97
B) 5. Da3	98
C) 5.g3 🖄 c6 6. \$2 g2 d6 7.exd6 \$2 xd6 8.0–0 0–0	100
C1) 9. 2a3	100
C2) 9.d4 cxd4 10.②xd4 ②xd4 11.鬯xd4 鬯c7 12.②d2 皇d7	
13. De4 2e5	102
C21) 14. <sup>@</sup> d3	103
C22) 14. <sup>@</sup> c5!?	104

C1) note to 10.d3



C1) note to 13. We2!?



C2) note to 12.2d2



#### 1.e4 c5 2.c3 2f6 3.e5 2d5 4.2f3

The most logical and flexible development, which maintains several options for White.



#### 4...e6

This provides us with a universal system against c3 Sicilians. It is a solid move: supporting the d5-knight and preparing to castle quickly.

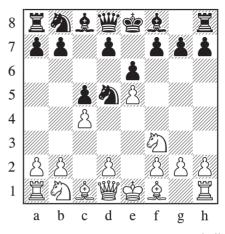
At this point there are several less popular alternatives worth mentioning. I will only make a brief report of what I consider essential, to arm readers sufficiently for their tournament games. This chapter will cover A) 5.c4, B) 5.c2a3 and C) 5.g3.

5.d4 is covered in the next three chapters.

5.b4?! is an extravagant gambit which Black does best to accept. After 5...cxb4! 6.c4 <sup>(2)</sup>c7! 7.d4 d6 8.exd6 <sup>(2)</sup>/<sub>2</sub>xd6 9.<sup>(2)</sup>/<sub>2</sub>d3 <sup>(2)</sup>/<sub>2</sub>c6 10.0–0 <sup>(2)</sup>/<sub>2</sub>e7! White has no real compensation for the pawn.

After 5. \$\overline{2}c4 I have analysed the move 5...\$\overline{2}b6! in detail, concluding that Black has a good game. However, in an ...e6 based repertoire like the present one, it would be a waste of time and energy to devote space to it. The simple 5...d6 6.d4 cxd4 7.cxd4 is a direct transposition to our main line, featured in Chapters 8 and 9.

A) 5.c4



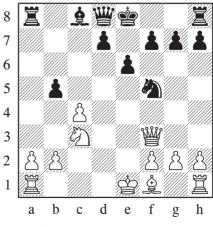
A time-consuming attempt to challenge control of d5.

#### 5...@e7!

Seeking to contest control of the critical d4-square. The main line of my analysis continues as follows:

6.②c3 ②bc6 7.d4! cxd4 8.②xd4 ③xe5 9.②db5 ②f5!? 10.彙f4! a6! 11.奠xe5 axb5 12.③xb5 奠b4† 13.奠c3 奠xc3† 14.④xc3 b5!? 15.營f3

15.�xb5 �\$b7≅



15...d5!?≣

In my opinion, it is obvious that Black gets enough counterplay in return for the pawn here. He has superb piece activity and fast development.

#### 16.cxb5

16.cxd5 0–0∞

#### 16.... 創成 17.a4

17. $\&d3 d4 18.\%e4 extstyle a5 \dagger 19.\%d2 0-0 20.a4$ %d6 is a complete mess. The white king is stuck temporarily in the centre, while Black threatens to take on b5.

#### 17...d4 18.包e4 鬯a5† 19.包d2 0-0 20.鬯a3 国ac8o

20... $\Xi$ fc8 21.&d3 Oh4 (21...Oe3 22.fxe3 dxe3 23.0-0 exd2 24.Md6! is better for White) 22.&e4  $\Xi$ a7 23.b4 Md8 24.Md3 f5 25.&f3 $\pm$ gives White a slight edge, so the other rook move should be trusted more.

#### 21.b4

After 21. 2d3 the knight invasion 21... 2e3! looks strong. 22.fxe3 dxe3 23.0–0 exd2 24. d6 does not work anymore, in view of 24...  $\Xi$ fd8 $\mp$ . Black coordinates his defences excellently, by putting the bishop on e8 next while maintaining the strong pawn on d2.

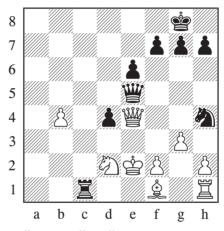


21...₩b6!

The weakness of the c3-square and White's stilted development gives Black excellent chances. For example:

#### 22.宫c1 宫xc1† 23.營xc1 宫c8 24.營b1 创h4! 25.g3 營b7 26.營e4 宫c1† 27.空e2 拿xb5†! 28.axb5 營xb5† 29.營d3 營e5† 30.營e4

30.④e4?? 邕c3 would spoil White's day somewhat.



### **30...**營**b5**† **31.營d3 營e5**†= With a picturesque perpetual check.

#### B) 5. 2a3

Putting the knight on the rim may look strange, but the idea is to control d6 - or even challenge the d5-knight by means of 2c4-e3.

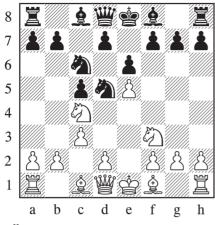
#### 5...Øc6

5...d6 is another sound way to continue, but for the purposes of our repertoire I will rely upon the text.

#### 6.Øc4

The only move to have any point.

After 6.ዿb5 <sup>™</sup>c7 7.ዿxc6 <sup>™</sup>xc6∓ Black is already threatening ...b5 and is slightly better.



#### 6...₩c7!?

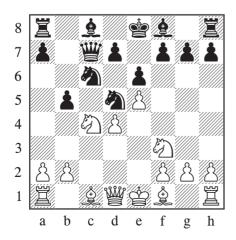
This move, covering d6 and intending ...b5, was the reason I decided to refrain from offering 5...d6. It leads to intriguing play, with excellent chances for Black.

6...b5 7.心e3 心xe3 8.fxe3 幽b6 9.d4 leads to a position where White's play on the kingside, based on the newly opened f-file, might cause Black serious concerns later on. The Ukrainian GM Vladimir Baklan is a specialist in this line as White.

#### 7.d4

The obvious continuation. Black has no reason to worry after: 7.a4 2b6! 8. 2xb6 axb6 9.d4 cxd4 10.cxd4 d6 11. 2b5 2d7= With comfortable equality.

#### 7...cxd4 8.cxd4 b5!



An incisive move, leaving Black with a pleasant position. The temporary weakness of the c2-square is an important factor that allows him to play in this fashion.

#### 9.2e3 2cb4! 10.2xd5 exd5! 11.2d3 2xd3† 12.2xd3



#### 12...≝c4!

This move is the point of the whole operation. White has to either undouble our pawns or stay with his king in the centre.

#### 13.\"xc4

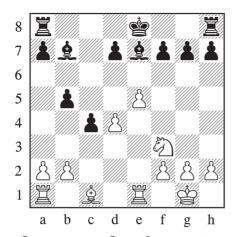
After 13.營e3 b4! 14.b3 營a6! 15.心h4! g6 16.f4 兔e7 17.心f3 d6 18.兔d2 罩b8 Black has successfully completed his development and is at least equal.

#### 

Black may even be slightly better at this stage.

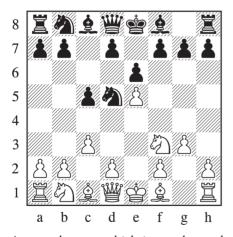
#### 15.邕e1 鼻e7

15... $\mathbb{E}$ c8!?N $\neq$  looks like a good way to play for the full point.



16.15g5! 0-0 17.12e4 \$\overline{2}xe4 18.\overline{2}xe4 d5 19.exd6 \$\overline{2}xd6 20.\$\overline{2}f4 \$\overline{2}xf4 \overline{2}fe8 22.\$\overline{2}f1

The position was balanced, and the players soon agreed to a draw, in Bontempi – Jurcik, Stare Mesto 2010.



C) 5.g3

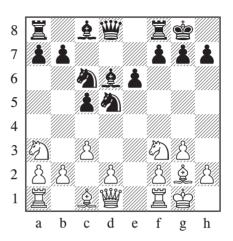
A natural move, which is mostly employed by players who hate too much theory. So, if you are playing one of them, please beware!

#### 

After liquidating the e5-pawn Black is certainly fine, but he shouldn't relax.

White may continue with either C1)  $9.2a_3$  or C2)  $9.d_4$ .

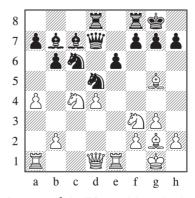




This slow move can be answered in two ways: retreating the d6-bishop to either c7 or e7. Needless to say that both treatments are okay, though I will give the latter move as my main line.

#### 9....臭e7

9...b6 10.公c4 違c7 11.邕e1 (11.d3 違b7 12.營c2 h6 13.違d2 營d7 14.邕fe1 邕ad8= was also equal in Erenburg – Jakovenko, Oropesa del Mar 2001.) 11...違b7 12.a4 營d7 13.d4 cxd4 14.cxd4 邕ad8 15.違g5 So far, this is Lupu – Florescu, Romania 1994.

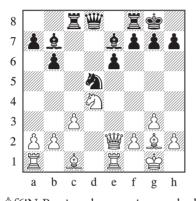


15...f6!?N 16. 堂d2 筥fe8= Although objectively

equal, I would like Black's position in actual play. The manoeuvre ... (2)c6-e7-f5 is on the cards, while White is hard pressed to find a constructive plan.

#### 10.d3

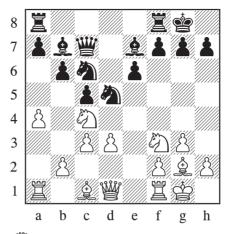
In case of 10. Ee1 (preventing ....e5, as 10. ②c2 e5 is quite okay for the second player), Black plays normal moves and gets a nice position: 10...b6 11. ②c2 单b7 12.d4 cxd4 13. ②fxd4 ④xd4 14. ③xd4 罩c8 15. 營e2 This was Deviatkin – B. Savchenko, St Petersburg 2009, when most accurate was:



15.... 急f6!N Putting the question to the knight on d4, with complete equality. It is possible to take this position a bit further: 16. 邑d1 營d7 17. 營g4 邕fd8 18. 奧g5 奧xg5 19. 營xg5 h6 20. 營e5 心f6= After the exchange of lightsquared bishops, the white monarch becomes weaker, and this renders White's pawn preponderance on the queenside unimportant; Black will always have counterplay by harassing His Majesty, one way or another.

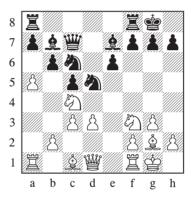
#### 10...b6 11.包c4 鼻b7 12.a4 凹c7

Black's position is harmonious, and his slightly superior pawn structure means that he can never be worse. The next step is to place the rooks on the central files.



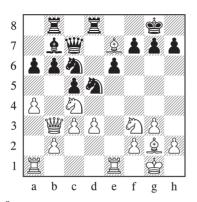
#### 13.₩e2!?

A friend pointed out to me that White can already play 13.a5 here, when I think one possible reply for Black is:



13...b5N 14.a6 \$\overline{c8}\$ 15.\$\verline{de3}\$ \$\verline{de3}\$ f6!₹ A complicated position has arisen, though it is not unfavourable for us.

When the pawn is on e6, defending the d5-knight, the following queen sally looks rather harmless: 13.營b3 a6! To prevent a4-a5. 14.違g5 舀ab8 15.舀fe1 (15.違xe7 心cxe7) 15...舀fd8 16.違xe7



16...心dxe7!? Playable, albeit not forced. 17.豐xb6 豐xb6 18.②xb6 ②a5! 19.②c4 ②xc4 20.dxc4 盒xf3 21.盒xf3 鼍xb2 22.鼍ad1 鼍xd1 23.鼍xd1 g6=

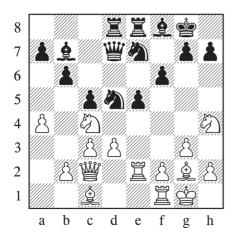
#### 13... 莒ad8 14. 桌d2 莒fe8 15. 莒ae1 桌f8 16. 桌g5 f6 17. 桌c1 e5 18. 心h4 幽d7 19. 幽c2 心ce7=

Black has the somewhat easier game, though objectively the chances are approximately balanced. We will follow a correspondence game to verify this assessment:

#### 20.\argue{2}e2

This may actually not be best.

20.\u00e9e4!N g6 21.\u00e4d1 \u00e9c6 22.b3 \u00e9g7 23.\u00e4fe1= would have kept the position equal by maximizing White's activity.



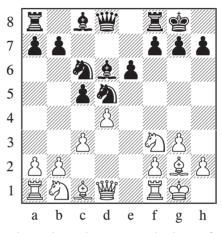
#### 20...g5!?

20...ዿc6!?N 21.b3 a6!∓, intending ...b5, seems to lead to an advantage for Black.

#### 21.<sup>4</sup>2f3 **\$**g7 22.<sup>10</sup>/<sub>2</sub>b3 g4 23.<sup>4</sup>2h4 **\$**c6 24.a5 <sup>4</sup>/<sub>2</sub>h8 25.axb6 axb6 26.<sup>2</sup>/<sub>2</sub>fe1 b5≠

Black was doing fine in Chopin – Bertrand, corr. 1994.





Obviously, White can only hope for an advantage by fighting for the centre.

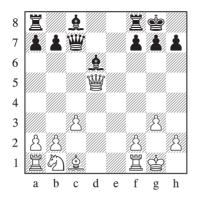
#### 9...cxd4 10.2xd4

Weaker is 10.cxd4 b6 11.22c3 (2c7!) 2c7! when, if anything, Black is slightly better. I do not see how White can generate threats on either side of the board, while Black's firm control over d5 is a long-term asset.

#### 10...②xd4 11.營xd4 營c7 12.勾d2

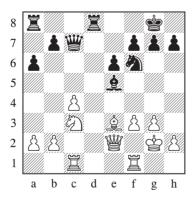
This is the standard developing move in the position.

12.ዿxd5 exd5 13.<sup>™</sup>xd5?! (If I were White, I would have chosen 13.ዿe3!?N∓ with better hopes of weathering the storm.)



13...&h3 14. $\Xi$ e1  $\Xi$ ae8 15.&e3  $\Xi$ e5 16.Bf3Bc8 (16...h5!?) 17.Od2  $\Xi$ fe8 $\uparrow$  Black was certainly the one dictating events in Ziffer – Learte Pastor, corr. 2004. However, I would like to point out that this is not an automatic win for Black.

12.c4 has been played by Deviatkin, a man who knows his way around in the 2.c3 variation, so it should be treated with respect. 12...公f6 13.公c3 象d7 14.象e3 (14.笆d1 象e5=) 14...象e5 15.營d3 單fd8 16.單ac1 象c6 17.營e2 象xg2 18.聲xg2 a6 19.f3 This was played in Deviatkin – Tregubov, Dagomys 2009, and now I recommend:



19....\action ac8!N 20.\arrow fd1 (20.b3 b5!?\arrow or 20...\arrow xc3=) 20...\arrow xd1 21.\arrow xd1 h5!? 22.\arrow f2 h4\arrow With good counterplay for Black. Once more, the exchange of light-squared bishops has weakened the position of the white king, and the advance of the h-pawn hurries to

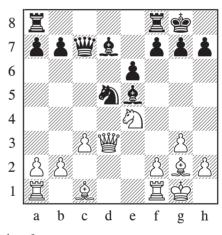
exploit this fact by creating a weakness on g3 to pile up on. A sample line showing how things might evolve is: 23.公d3 hxg3 24.f4 逸d6 25.hxg3 舀d8 26.逸f2 逸f8 27.公e5 公d7 28.舀d1 公xe5 29.舀xd8 營xd8 30.營xe5 營d2=

#### 12....臭d7 13. 包e4

13.4 c4?! &c5 is already a bit better for Black.

#### 13...ĝe5

An important moment, with two possibilities for White: the older C21) 14. 23 or the fashionable C22) 14. 25!?.



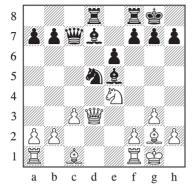
#### C21) 14. Wd3

#### 14...a6=

This natural move has been tested in a number of games.

14....\approx add adheres to the rule of placing a rook opposite to the enemy queen. Efim Petrovic Geller used to tell me how important this rule is in chess, and I must admit that this and other teachings of his, no matter how simple they may appear now, significantly helped me to evolve as a player. After 14...\approx add I analysed several possibilities for White, concluding that none of them offer the first player any chances for an advantage. What follows is a summary

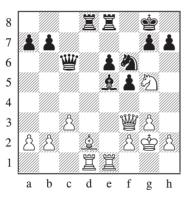
of my analysis, comprising what I consider the most important points for the readers:



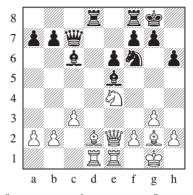
a) 15.<sup>6</sup>/<sub>2</sub>g5?! g6 16.≅e1 ዿc6 17.<sup>™</sup>e2 ዿg7∓

b) 15.f4 營b6†! 16.空h1! (16.\[2]f2 f5!) 16...\[2]b8! 17.c4! (17.\[2]c2 \[2]c6\[7]) 17...\[2]e7!∞ leaves Black with a good game; he would like to place his bishop on c6 and knight on f5.

c) I also analysed the move 15.違g5N which, although untested, seemed logical to me. After 15...f6 16.違d2 f5! 17.位g5 位f6 18.罝fe1 (18.鬯e2 違d6!〒) 18...違c6 19.鬯e2 違xg2 20.並xg2 (20.位xe6? 鬯c6 21.位xd8 罩xd8-+) 20...罝fe8 21.罝ad1 鬯c6† 22.鬯f3 (22.位f3 違c7∞)

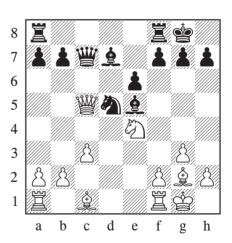


22.... 當d5! Black reaches comfortable equality. A nice tactical point is: 23.b3 (23.彙c1 is answered by 23... 鼍xd1 24.鼍xd1 幽a6! 25. 心h3 幽b6 26. 心f4 彙xf4 27. 幽xf4 幽c6† 28. 幽f3 心e4= with balanced play.) 23... 鼍xd2 24. 幽xc6 bxc6 25.鼍xd2 彙xc3=



18...②xe4 (18...逾d5!?N 19.④xf6† 逾xf6 20.逾xd5 罩xd5 21.逾f4 凹c6 22.罩xd5 凹xd5 23.c4 凹a5 24.b3 罩d8 25.逾e3=) 19.逾xe4 逾xe4 20.凹xe4 愈f6 21.逾e3 a6 22.凹g4 凹a5 23.a3 凹b5 24.愈c1 愈g5 25.c4 凹b3 26.愈xg5= The players shook hands in Rozentalis – Akopian, Philadelphia 1994.

C22) 14.@c5!?



White's latest attempt, seeking to transfer play into an ending where he hopes his 3–2 queenside pawn majority might prove of significance.

#### 14...<sup>₩</sup>b8!

Houdini also gives this move the seal of approval, so I will not analyse any others.

#### 15.₩c4

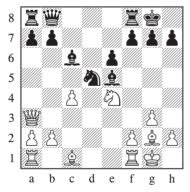
The least committal in my opinion, but there are alternatives:

15.f4 creates weaknesses around the white king without gaining anything substantial in return. After 15... 全7 16. 今h1 金b6 17. 營d6 金b5!? 18. 營xb8 罩axb8 19. 罩e1 金c6!? ∓ I prefer Black, if only slightly. The idea is simply ... 罩fd8 followed by ... ②e7-f5, maximizing the activity of all the black pieces.

#### 15.₩a3 ĝc6! 16.c4N

16.f4 違f6! 17.②xf6† ②xf6 18.違xc6 bxc6 19.違e3 營b5∓ is slightly better for Black, at least in human chess.

16.ĝd2 can be met by 16...Ďb6!, as in Van Dooren – Coenen, Maastricht 2015.



16...心b6! 17.營b3 營c7 18.兔e3 罩ad8∓ The looming positional idea of ...心a4 gives Black a slight edge. For example: 19.骂fc1! 19.骂fc1?! 心a4 20.骂ab1 b6! is worse.

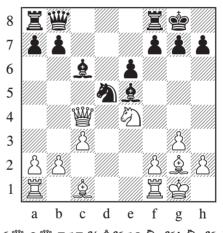
- 19.... ②a4 20. 骂e2 b6 21. 骂c1 鬯c8 22. f4! 22. c5 鬯a6∓

Black has the nicer position, but with careful play White should eventually draw.

#### 15...ĝc6

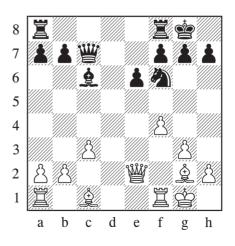
This centralizing move looks best.

After 15...a6 16.營e2 營c7 17.c4 勾f6 18.勾xf6† 象xf6 19.象f4 e5 20.象e3 象c6 I slightly prefer White, as I don't like to have my pawn on e5.

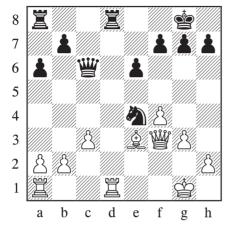


16.∰e2 ≝c7 17.f4 ≗f6 18.�xf6† �xf6₹

With a balanced position. One way to continue would be:



19.兔e3 兔xg2 20.营xg2 鬯c6† 21.鬯f3 ②e4 22.莒fd1 莒fd8 23.堂g1 a6



A draw was agreed here in Garagulya – Ionov, Smolensk 2000, though a decent amount of play remains. I would take Black: he has the better minor piece, and White's queenside pawn majority is idle for the time being.

#### Conclusion

This chapter dealt with less common 5th move tries for White after 1.e4 c5 2.c3 266 3.e5 2645 4.267 6. The most dangerous of these is 5.g3, where the first player hopes to take the game away from well-trodden theoretical paths. After the further continuation 5...2666.262 d6 7.exd6 2xd6 8.0–0 0–0 Black no longer has to worry about White's central e-pawn, but he should still proceed with care. There are several positional ideas that Black should familiarize himself with, but the second player can look forward to a safe game with chances to play for more.